Scary, or what???

So they now have technology which, through a set of headphones, can scan human brain waves and develop algorithms to analyze and convert them into the enablement of programming / directing a computer without the drag and inconvenience of a keyboard. I am told that gamers can now direct their computers in this manner wholly with their minds, without needing to rely on the intermediary auspices of a keying-in process.

That is amazing enough in itself, but it leads to even greater import as to what else it may mean. That independence from the physical requirement of corporeal involvement in the processing of events via computerized interconnection with the rest of the world heralds, for me, a whole new concept of corporeal necessity.

Is this not another step, albeit a giant one, in the dismantling of the traditional role of our corporeal selves? It is cogently arguable that the human body exists to provide domicile, survival and sustenance to the mind. It is also clearly a fact that not all of the body is required for this, as borne witness to by the innumerable cases of perfectly successful and fully functional human beings with outstanding accomplishments --- the late Stephen Hawking being a prime example --- who are physically incomplete or debilitated. So if the human mind can now be suborned to exist within a computer algorithmic process, wherefore the need for a physical body?

Just think about that for a moment. If the human mind can find domicile elsewhere than the body, all of the body's needs become irrelevant, and the body unnecessary. Broadly speaking, all food, shelter and comfort issues cease to exist as problems for humanity because they are strictly the needs of the body.

So, no body, no needs!!

Wealth and sins of every description become nothing as they only have meaning as some sort of gratifications for the body. Physical travel is rendered unnecessary. Racism, xenophobia and misogyny, reliant as they are on physical, bodily appearances, cease to exist.

The foregoing represents a huge leap of logic based just on the fact that some gamer can now steer his computer solely with his mind. But it helps if you hold in the background of all this that evolution is a process, not an event. Because it is such a slow process, we can be forgiven if we need to remind ourselves of this fact.

But we are evolving, daily, as humanity, and we must not lose sight of this. So we are changing, as we have over the millennia to adapt to our changing environment, and we will continue to do so. And so maybe it is not so much of a stretch to consider that our continuing evolution might include the scenario I have introduced above. What we ought not do is to assume that any evolutionary changes we may see are so far down the road that they do not matter. As a clear and sure example of how quickly things do change is fully evident when we consider that our technological advancements over the past two decades absolutely dwarf anything that came before.

And we all know what we mean when we say, "The faster it goes, the faster it goes!"